

Modelling and Simulating the Effect of Sunlight Heat on Front Bumper



Nagarjuna Reddy Mudem, S. P. Jani

Abstract: In this speeding modern world, it became a necessity to have at least one car for every family. There often comes the time when the car has to be parked in an open area due to space or parking unavailability. During daytime, the sunlight heat causes the car's exterior parts to get heated. Especially the summer heat in India is unbearable. The temperature rises too high that the stationary car's exterior parts can reach the temperature of 90°C (Considering the car is stationary for over a period of time). The parts of the car that are exposed to sunlight heat are Hood, Front and rear bumper, Doors and Roof area. Out of all the exterior parts, Bumper is plastic and it is the most important when it comes to style and safety. In this research the effect of Sunlight heat on Front bumper is studied. The problems associated with sunlight heat on Front bumper are; the front bumper goes out of its original shape, disturbs the Clearance (Gaps) and fitting with surrounding parts, if the surrounding parts are too stiff the Front bumper itself undergoes high deformation and high internal stresses will be developed at the mating regions.

In this research the FE modeling of Front bumper is done using ANSA software, the sunlight heat effect is simulated using ABAQUS solver. From the simulation results, there is 5.86mm deformation observed on Front bumper, and at the mating regions (The region where Front bumper is surrounded by other parts like Head lamp, Hood, Wheel arch) there is a displacement of 3.39mm (maximum clearance maintained at mating regions is 3mm).

Several countermeasures were studied and the best way to avoid the deformation is adding Honey-comb ribs, stiffeners at the mating regions.

Keywords: ABAQUS solver, ANSA software, countermeasure, Front Bumper, Honey-comb ribs, stiffeners.

I. INTRODUCTION

Bumper is a structure which is integrated with the front and rear ends of a car, so as to absorb impact in slow speed collisions, ideally to minimize the damage and reducing repair costs. Front bumper is very important when it comes to Pedestrian safety [1]. If the Bumper is too stiff, it won't absorb much of kinetic energy, it will cause serious injuries to the Pedestrian. Due to this, nowadays all the automobile manufacturers are using plastic Bumpers.

Revised Manuscript Received on December 30, 2019.

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Automobile manufacturers take extreme measures while manufacturing the automotive parts, to maintain gaps with certain tolerances between each assembly. Once the exterior parts of the car are manufactured, all the assemblies are brought together and assembled on the BIW (Body in White). Front bumper is surrounded by Head lights, Hood, Wheel arch, and Fender. An average gap of 3 mm is maintained at the mating regions of Front bumper and surrounding parts. This gap provided to make easy while fitting the Front bumper assembly on BIW. But due to outside sunlight heat, the Front bumper assembly expands and so the gap at interfaces will be reduced. If the expansion is above the gap value, it will generate internal stress in the Front Bumper.

The automobile industries are using CAE (Computer Aided Engineering) methods, CAE tools in the development phase of the vehicle for simulating many engineering problems. Using CAE tools is cost effective, and saves a lot of time, Designs can be modified any number of times. Such CAE tools ABAQUS, ANSA, HYPERMESH are used for the simulation of Sunlight heat on the Front Bumper.

After the simulation completes, the deformations at mating regions of Front bumper with other assemblies can be identified.

Different components that come under Front bumper assembly are:

1. Bumper Fascia
2. Upper radiator grill
3. Lower radiator grill
4. Diffuser
5. Fascia support
6. Absorber



Fig. 1. Different components of Bumper

Parts surrounding Front bumper assembly are:

1. Head lamp
2. Hood
3. Fender (Metallic exterior part)
4. Wheel arch

The first task is to develop an accurate model in order to obtain accurate results. Abaqus software has the capability to perform Thermo-mechanical analysis [2]. This procedure prescribes the methodology for numerical simulation of sunlight heat analysis for Front bumper. Following image shows the overview of procedure followed.

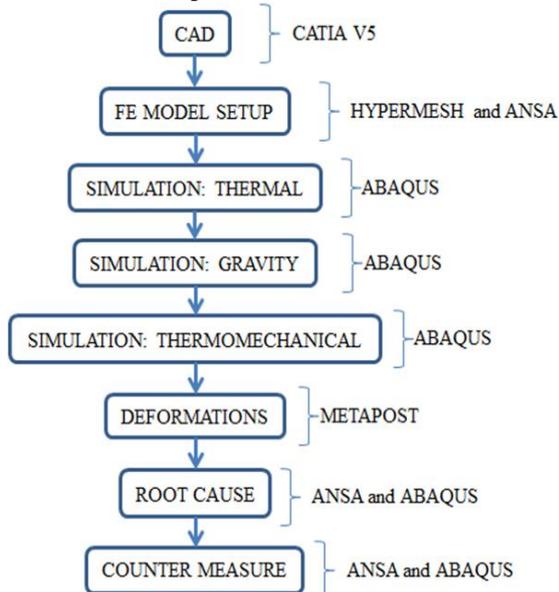


Fig. 2. Sequence of tasks followed in the analysis.

II. METHODOLOGY AND MODEL PREPARATION

The plastic material used in this kind of simulation is characterized in both elastic and plastic domains. This simulation considers the following calculus hypotheses. The sunlight heat simulation comprises three different analyses steps:

A. Thermal-distribution analysis (Sunlight heat)

The intention of this first analysis is to check the temperature distribution on Front bumper surface when it is subjected to sunlight heat. Heat flux from Sun light will be distributed over the surface due to conduction. Using a method of temperature stripes, it can be obtained the temperature distribution on the plastic Front bumper using ABAQUS solver [3]. A temperature gradient is defined, according to the part position with respect to the heating source.

- Temperature dependency (Ambient temperature is considered, 40°C).
- Non-layered temperature gradient- only one layer (towards the interior of the car) of temperature is considered.
- Conduction-convection analysis is taken into account.

B. Gravity

To simulate the real time behavior, gravity also applied on the Front bumper.

C. Thermo-mechanical analysis

The data from thermal-distribution analysis will be used to initiate thermo-mechanical analysis. Thermo-mechanical analysis calculates how much the Front Bumper undergoes deformation due to the rise in temperature.

III. MODEL OVERVIEW

CAD (Computer Aided Design) is converted into FE (Finite Element) model using Pre-processor like Hypermesh and

ANSA. Following table gives the information about components considered in the analysis, and corresponding material used for the parts. To simplify the simulation, other parts like Hood, Fender, Head lights are not considered in the analysis. The area of study is only on the Front Bumper assembly. Localized BIW part is considered for fixation points.

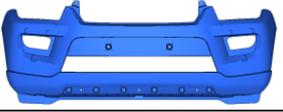
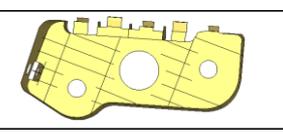
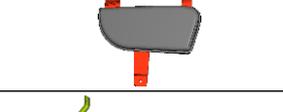
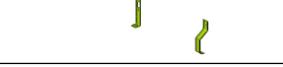
Part	Part name	Material name
	Bumper Fascia	P-E_I_GF15
	Radiator grill	ABSPC
	Lower Diffuser	P-E_I_GF15
	Fascia Support	P-E_GF20
	Fog lamp	PA_CF50
	BIW	Steel

Fig. 3. Model components.

IV. MATERIALS

The following table gives the information about Density, Young’s modulus, Expansion coefficient, Conductivity and Poisson ratio for the materials [4] of Front Bumper.

Table- I: Material mechanical properties

Material	Density (*E-9 t/mm3)	Elasticity (MPa)	Poisson ratio	Expansion coeff. (°C)
ABSPC	1.00	2135 at 23°C 2030 at 40°C 1825 at 70°C 1475 at 100°C	0.3	6.50E-05
P-E_GF20	1.05	2305 at 23°C 727 at 50°C 543 at 80°C 279 at 110°C	0.3	9.20E-05
P-E_I_GF15	0.9	1517 at 23°C 647 at 50°C 323 at 80°C 189 at 110°C	0.3	8.01E-05
Steel	7.85	210000	0.3	1.20E-05

The materials in the above table have plasticity [5] when stress developed is more than yield stress. The plasticity is temperature dependent, as the temperature raises the material weakens.



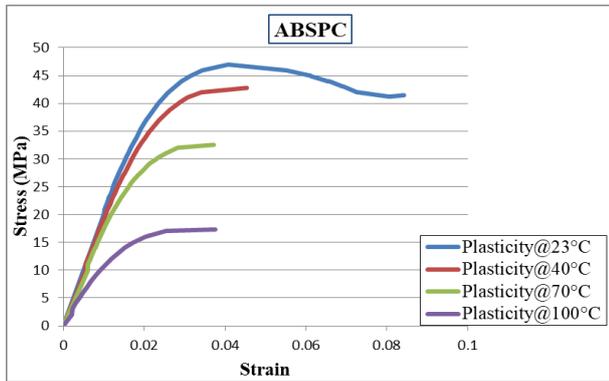


Fig. 4. Plastic curve of ABSPC material at different temperature conditions. (reference: www.matweb.com)

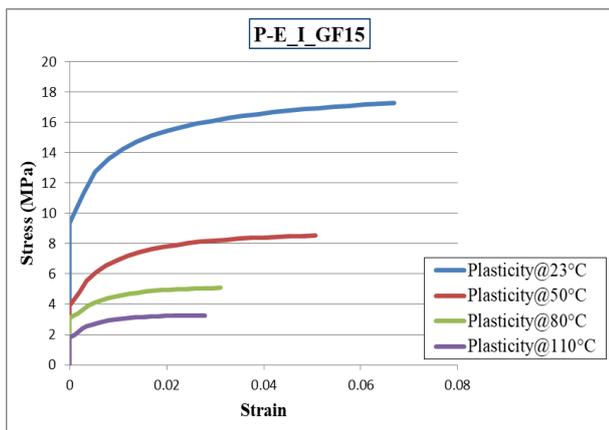


Fig. 5. Plastic curve of P-E_I_GF15 material at different temperature conditions. (reference: www.matweb.com)

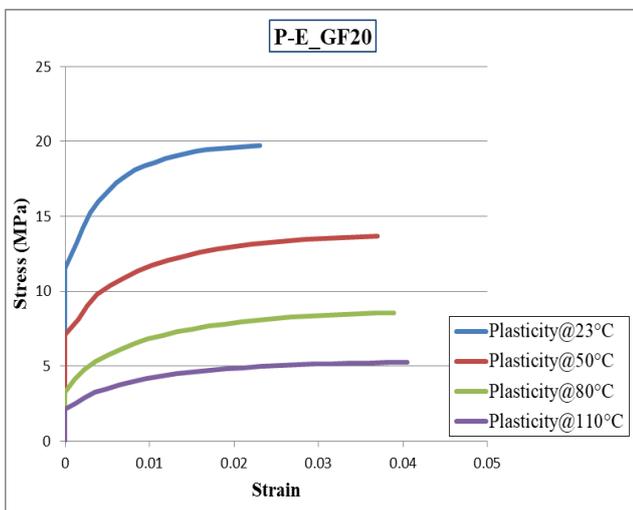


Fig. 6. Plastic curve of P-E_I_GF20 material at different temperature conditions. (reference: www.matweb.com)

**V. SIMULATION 1ST STEP:
THERMAL-DISTRIBUTION ANALYSIS**

Once the meshing of each part in the Front bumper assembly is completed, all the components are grouped as one assembly. In this part of the analysis, no connections are considered. Model setup is done with the following steps.

A. Creation of temperature sets for heat distribution

The sunlight will not fall uniformly over the entire surface

area of bumper; Area which is at the top will be exposed to high temperature when compared to lower portion. To simulate this, method of stripes will be used. Each stripe is defined with particular temperature. Between two stripes five or six rows of elements maintained to allow conduction.

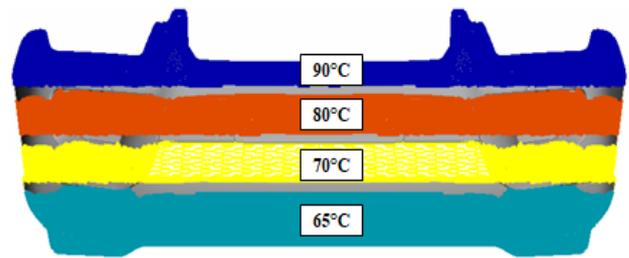


Fig. 7. Sets created for Front Bumper thermal analysis.

As shown in the figure, element sets are created for defining temperature. These sets (Temp_90, Temp_80, Temp_70, Temp_65) will be used to define a *FILM load. This card (FILM) [6] is used to define film coefficient and sink temperatures for heat transfer analysis.

B. Initial conditions

To simulate the ambient temperature, a set of nodes (Initial_temp) is created with all nodes of Font bumper. The ambient temperature (40°C) [7] is considered as initial temperature for these nodes.

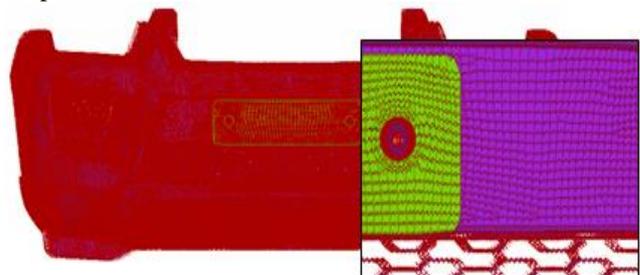


Fig. 8. Initial conditions (Graphic view).

In Abaqus code, this can be translated as:

```

***INITIAL CONDITIONS
**
*INITIAL CONDITIONS, TYPE=TEMPERATURE
Initial temp, 40.
    
```

Fig. 9. Initial conditions (In ABAQUS).

C. Type of analysis used and parameters for the analysis

Steady state heat transfer [8] is considered for the current simulation. In Abaqus this can be written as,

```

*STEP, NAME=Thermal_Distribution, AMPLITUDE=RAMP, UNSYMM=NO
*HEAT TRANSFER, STEADY STATE
0.1, 1.,
**
    
```

Fig. 10. Load step definition (in ABAQUS)

A temperature of 90°C is input on the surface with a convection coefficient of 50[W/m²/K]. The high coefficient value allows obtaining exact temperature on the selected area. In Abaqus code, this can be written as:



```

**
**FILM
Temp_65, FPOS,          65.,          50.
Temp_70, FPOS,          70.,          50.
Temp_80, FPOS,          80.,          50.
Temp_90, FPOS,          90.,          50.
    
```

Fig. 11. Load step definition (in ABAQUS).

For the present analysis, the material conductivity is considered to be constant throughout the heating process. By default, 0.27[W/m-K] has been assigned as conductivity [9] for plastic materials. With this, model setup is completed and it is ready to be simulated in ABAQUS solver.

```

*OUTPUT, FIELD, TIME INTERVAL=0.25
*NODE OUTPUT
NT,
*NODE FILE
NT,
    
```

Fig. 12. Output definitions (in ABAQUS).

VI. SIMULATION 2ND STEP: GRAVITY SIMULATION

Gravitational pull on the assembly has also to be considered in the analysis. The acceleration due to gravity $g=9.81m/s^2$ (9810 mm/s²). In simulation gravity is applied in negative Z-direction on all the elements. Gravitational force acting on each element is, $F=mg$ ($g=9810$ mm/s²).

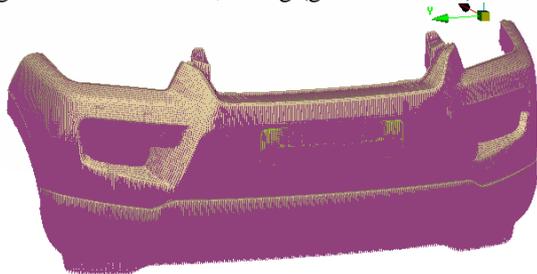


Fig. 13. Gravity load on the model.

In Abaqus code, this can be written as:

```

**
** DLOAD (TYPE = GRAV)
**
*DLOAD
, GRAV,          9810.,          0.,
**
    
```

Fig. 14. Gravity load on the model (in ABAQUS).

A. Screws

Model used in the Thermal-distribution simulation is without any connections or boundary conditions. But for the Gravity and Thermo-mechanical simulations, it is also necessary to consider Bolts, Snap fits, Clips and connections with BIW. All these connections are given in the form of *.MPCs (Multi Point Constraints).

```

** BOUNDARY
**
*BOUNDARY, TYPE=DISPLACEMENT
Fix,      1,      6,      0.
**
    
```

Fig. 15. Boundary conditions (in ABAQUS).

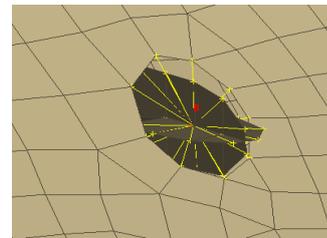


Fig. 16. Bolt connection representation.

B. Boundary condition

Apply a boundary condition on the COG of the MPC blocking all degrees of freedom (wherever fixations with BIW come).

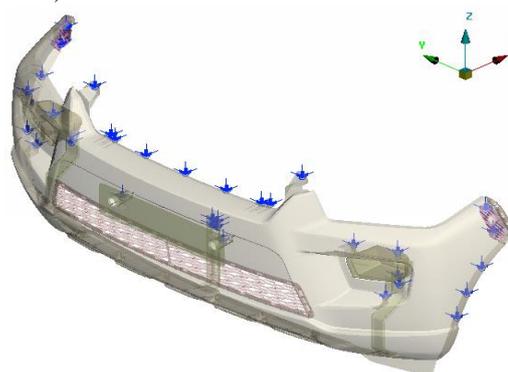


Fig. 17. Boundary conditions.

VII. SIMULATION 3RD STEP: THERMO-MECHANICAL ANALYSIS

Thermo-mechanical analysis is followed by the gravity simulation. In this simulation, Thermal distribution results are used as input. Temperature distributed over the surface induces deformation (Due to expansion) [10]. This temperature coupled displacement analysis works on the following equation [11]. The stress σ_{ij} is calculated using the strain ϵ_{ij} and temperature variation $\Theta=T-T_0$ between two consecutive states.

$$\epsilon_{ij} = C_{dil} \Theta \sigma_{ij}$$

C_{dil} = material expansion co-efficient

A. Step parameters and output requests

Load step defined is as follows,

In Abaqus code, this can be translated as:

```

*STEP, NAME=Thermo-mechanical, AMPLITUDE=RAMP, NLGEOM=YES, UNSYMM=NO
*STATIC
0.1,          1.,          1.E-5,          0.1
**
    
```

Fig. 18. Load step (in ABAQUS).

Along with Gravity, thermal load is also acted on the front bumper assembly Temperature load defined in ABAQUS is written as,

```

** TEMPERATURE
**
*TEMPERATURE, FILE=Front-Bumper_Thermal_distribution.fil
    
```

Fig. 19. Thermal load (in ABAQUS).

File is the output of First analysis. Thermo-mechanical simulation is simulated and the results are validated using METAPOST.

Front-Bumper_Thermal_distribution	10/28/2019 12:06 ...	MS-DOS Applicati...
Front-Bumper_Thermal_distribution	10/28/2019 12:11 ...	DAT File
Front-Bumper_Thermal_distribution.fil	10/28/2019 12:11 ...	FIL File
Front-Bumper_Thermal_distribution	10/29/2019 3:10 PM	INP File
Front-Bumper_Thermal_distribution	10/28/2019 12:11 ...	Outlook Item
Front-Bumper_Thermal_distribution	10/28/2019 12:11 ...	ODB File
Front-Bumper_Thermal_distribution.prt	10/28/2019 12:11 ...	PRT File
Front-Bumper_Thermal_distribution.sim	10/28/2019 12:11 ...	SIM File
Front-Bumper_Thermal_distribution	10/28/2019 12:11 ...	STA File

Fig. 20. Thermal loading-*.fil file.

VIII. RESULTS AND DISCUSSION

A. Results of Thermal-Distribution

Once the model is submitted in ABAQUS solver, using *HEAT TRANSFER (STEADY STATE) analysis method [12], temperature is distributed over the surfaces using thermal conductivity (0.27 W/mm-K) and convective heat transfer coefficient of (50W/m²-K). Since thickness is very small, temperature variation across the thickness is ignored. I.e. Same temperature on the thickness is considered.

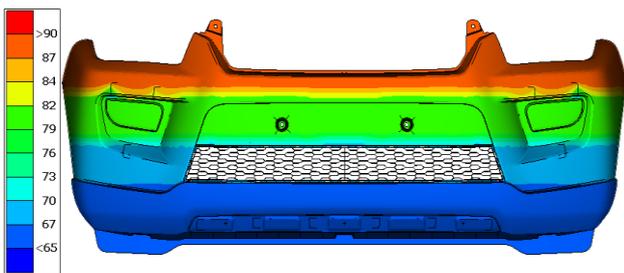


Fig. 21. Temperature distributions on surface (Front Bumper Front view).

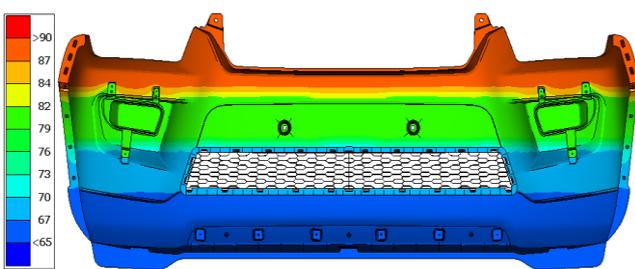


Fig. 22. Temperature distributions on surface (Front Bumper Rear view).

The temperature distribution obtained in the first part of analysis is used for Gravity loading and consequently Thermo-mechanical loading. The output file *.file is used as input for the Thermo-mechanical simulation.

B. Results of Gravity simulation

Displacement is observed after Gravity is applied on the Front bumper assembly.

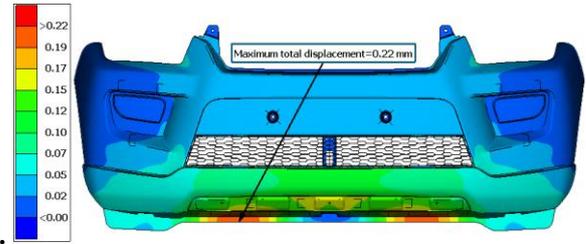


Fig. 23. Maximum Total displacement observed.

C. Results of Thermo-mechanical simulation

1) TOTAL-DISPLACEMENT

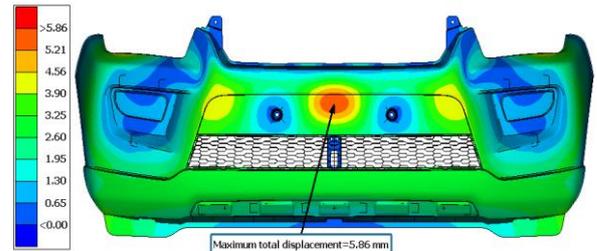


Fig. 24. Maximum total displacement results.

2) DISPLACEMENTS ABOVE 3mm

Displacements are more than 3mm observed at different regions of Fascia. Red color at mating regions indicates NG (Not Good). At Head lamp and Wheel Arch region there is red color.

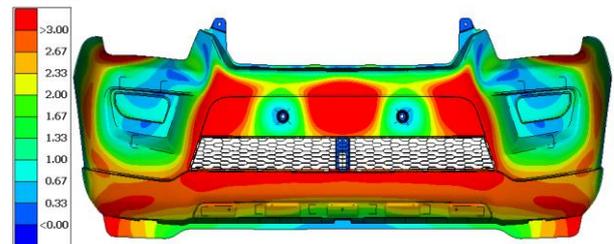
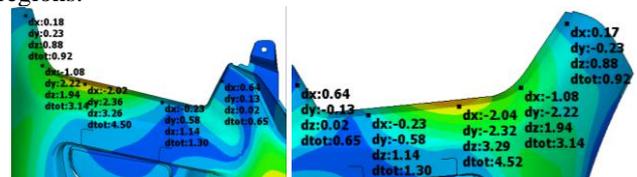


Fig. 25. Displacement results above 3mm.

IX. RESULTS AT INTERFACES OF OTHER PARTS

A. BUMPER-HEAD LAMP

Displacements are measured at Bumper-Head lamp mating regions.



LH Head lamp RH Head lamp
Fig. 26. Displacements Bumper-Head lamp interface.

LH-Left Hand side, RH-Right hand side; X-direction (Fitting direction), Y and Z-directions (Clearance direction)

Maximum displacement is 2.04mm in X-direction, Maximum displacement is 2.36mm in Y-direction, Maximum displacement is 3.29mm in Z-direction.

The fitting is OK but clearance is NG in Z-direction at Bumper-Head lamp region.

B. BUMPER-HOOD

Displacements are measured at Bumper-Hood mating regions.

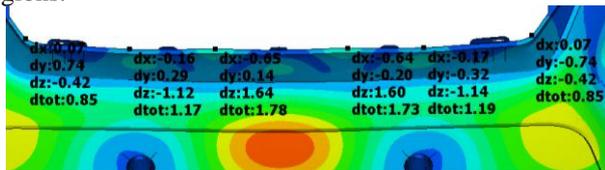


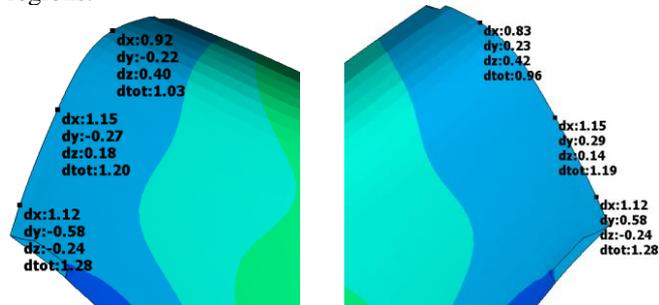
Fig. 27. Displacements BUMPER- HOOD interface.

Maximum displacement is **0.65mm** in X-direction, Maximum displacement is **0.74mm** in Y-direction, Maximum displacement is **1.64mm** in Z-direction.

The fitting and clearance is **OK** between Bumper-Hood regions.

C. BUMPER-FENDER

Displacements are measured at Bumper-Fender mating regions.



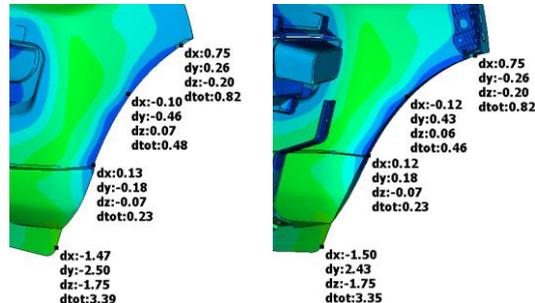
LH Bumper-Fender RH Bumper-Fender
Fig. 28. Displacements Bumper- Fender interface.

Maximum displacement is **1.15mm** in X-direction, Maximum displacement is **0.58mm** in Y-direction, Maximum displacement is **1.28mm** in Z-direction.

The fitting and clearance is **OK** between Bumper-Fender regions.

D. BUMPER-WHEEL ARCH

Displacements are measured at Bumper-Wheel arch mating regions.



LH BUMPER-FENDER RH BUMPER-FENDER
Fig. 29. Displacements BUMPER- WHEEL ARCH interface.

Maximum displacement is **1.50mm** in X-direction, Maximum displacement is **2.50mm** in Y-direction, Maximum displacement is **3.39mm** in Z-direction.

The fitting is **OK** but clearance is **NG** in Z-Direction at Bumper-Wheel arch regions.

Table- II: Fitting and Clearance values at mating regions (Summary of results)

ZONE ID	Region	FITTING DIRECTION	CLEARANCE DIRECTION	CLEARANCE DIRECTION
ZONE 1	BUMPER-HEAD LAMP	2.04mm	2.36mm	3.29mm
ZONE 2	BUMPER-HOOD	0.65mm	0.74mm	1.64mm
ZONE 3	BUMPER-FENDER	1.15mm	0.58mm	1.28mm
ZONE 4	BUMPER-WHEEL ARCH	1.50mm	2.50mm	3.39mm

X. CONCLUSION

In this study the behavior of Front bumper is analyzed when it is subjected to sunlight heat. High deformation mating regions are located. By making the following changes, maximum displacement can be reduced.

1. by adding Honeycomb ribs on inner surface.
2. by increasing thickness at localized regions.
3. by adding stiffeners and ribs.

But adding stiffness to the bumper is a negative point of view when it is seen from Pedestrian safety, keeping the pedestrian safety also into consideration, stiffness changes can be done.

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